Doing research with people with disabilities using new media – the application of Multimedia Advocacy for collaborative research with people with high support needs









The Rix Centre



- Using computers and cameras
- Working with people in the community
- Finding new ways to work together
- Making it happen everywhere
- Teaching and Learning for everyone

















MULTIMEDIA ADVOCACY











Ajay Advice 2
View video sample of
Ajay's wiki:
http://vimeo.com/
80886514





Multimedia Advocacy



- Organising our thoughts
- Reinforcing memory
- Assisting communication
- Focus for learning, planning, support, self advocacy
- With peers, advocates, artists, technologists
- ...and heritage professionals and volunteers
- Process as well as products are valuable











Multimedia Advocacy

- from personal communication ...to community participation



Interactive sensory objects developed for and by people with learning disabilities







The Sensory Objects Project...

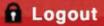


Boxing up Speke Hall!

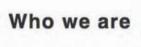








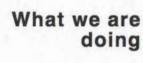
Workshop 5 on the Sensory Objects Project







Feeling and touching









Interacting



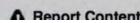


At Speke Hall



Box making













- Choosing the tools
- Capturing, recording and selecting
- Reviewing, remembering and sharing
- Sampling, reflecting and creating
- Presentation a publication







Choosing the tools













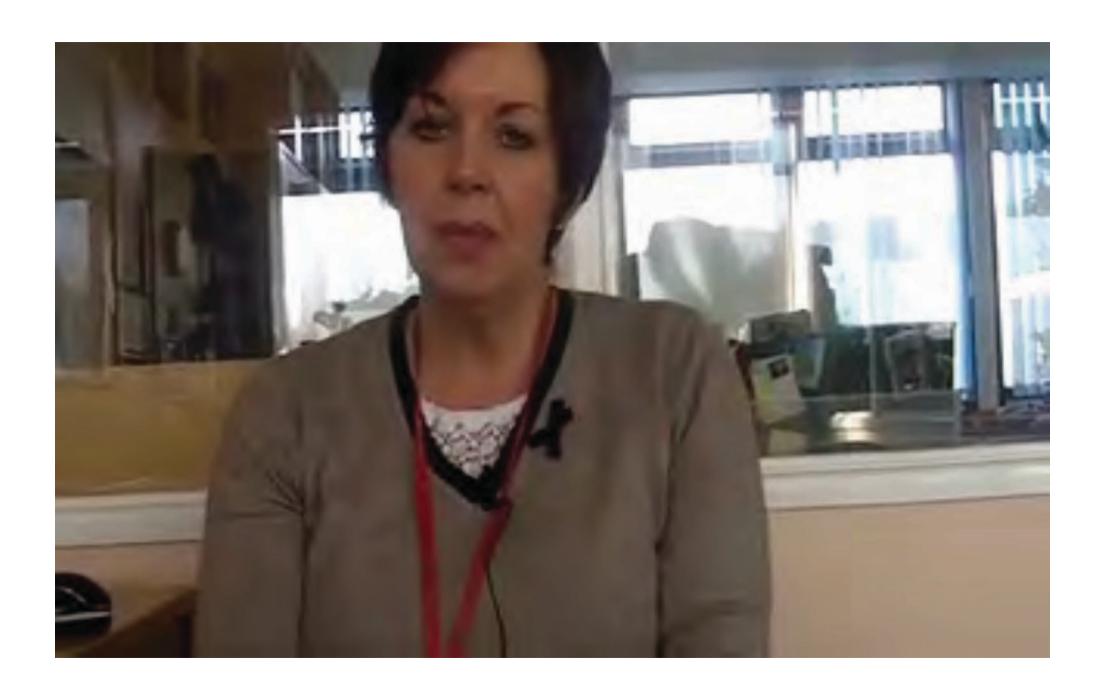


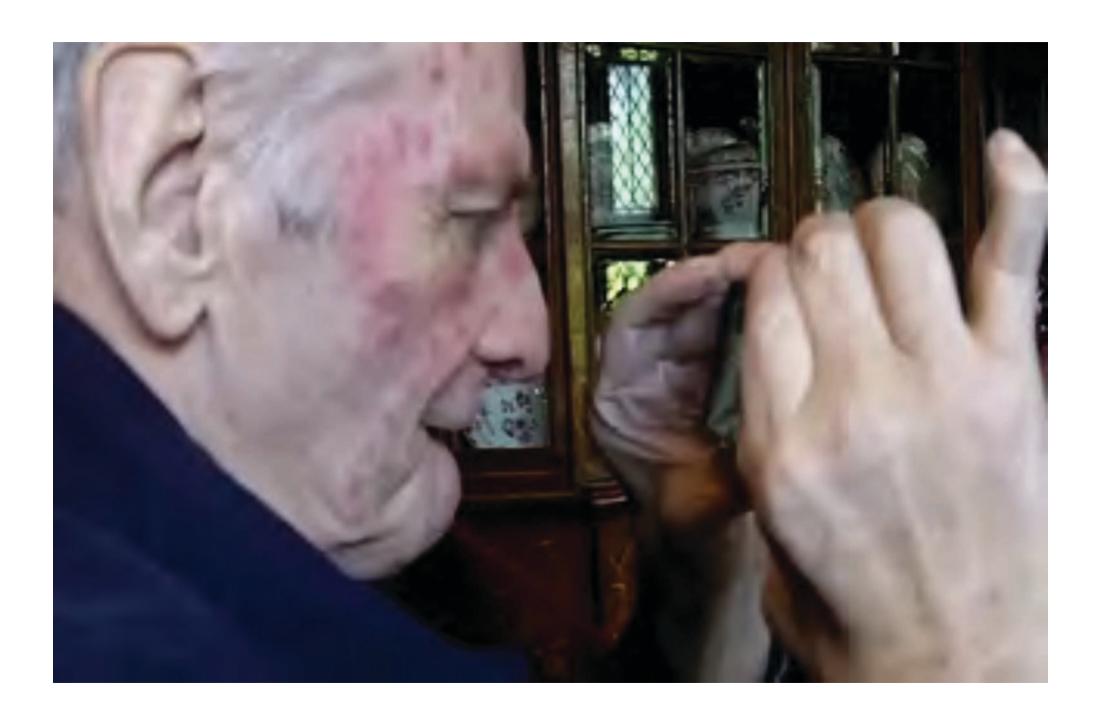




Capturing, recording, selecting











Shooting, selecting















Shooting, selecting





















Reviewing, remembering and sharing





Patrick Workshop 2









Speke Hall photo shoot

Outside







Hallway



Workshop



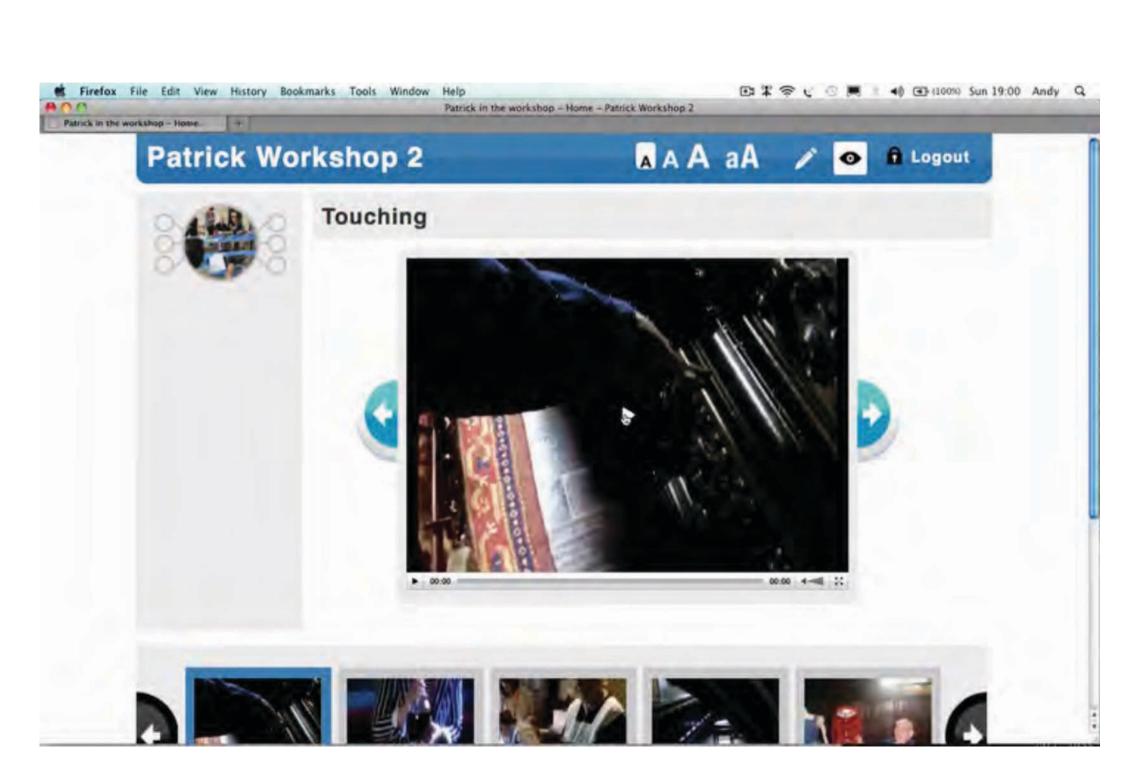
Billiards Room



Safe Room



Parlour, Hall etc.







Sampling, reflecting and creating













Sampling, reflecting and creating







Presentation and Publication

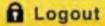


Elle's Speke Hall

AAA aA / O & Logout







Elle's work at Speke Hall

Learning to use a camera



Billiards Room

Dining Room



My Speke Hall and my Box



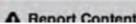
Servants Room

Hallway



Blue Parlour etc.

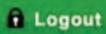












Patrick's work at Speke Hall





Electronics

Senses



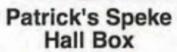




Places

Media





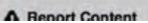


Experience





















Logout

Paul's work at Speke Hall





Senses



Media



Paul's Speke Hall Box



Electronics

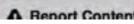


Places



Experience











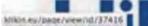






Stephen's work at Speke Hall





















Chris's work at Speke Hall









Chris's Speke Hall Box



Electronics



Places

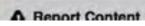


Experience













AAA aA & Logout

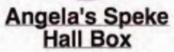
Angela's work at Speke Hall













Electronics



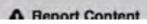
Places



Experience







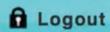




AAA aA / •







Derek's work at Speke Hall



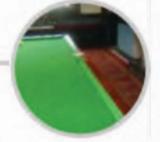




Electronics

Senses





Places





Experience



MULTISENSORY Advocacy for

inclusive research



Making, recording and selecting

 Reviewing, remembering and sharing

Sampling, reflecting

Presentation and publication

















www.klikin.eu/livingarchive
www.sensoryobjects.com
www.rixcentre.org
www.multimediaadvocacy.com